2-Man Team 9-Hole Net Match Play (11-Point System)

FORMAT

- Two separate simultaneous matches: A vs A and B vs B, matched by handicap.
- 1 point awarded per hole, 0.5 for ties.
- 2 additional points to match winner, 1 each for tie.
- Total team points tallied weekly.

SUBSTITUTES & FORFEITS

- Substitutes allowed if registered with handicap on file.
- If a team or player does not show and no subs are used, match is scored 8–3 in favor of the team that shows.
- Teams should contact each other Monday and play the match before Sunday night.

SEASON

- 10-week season: 1/5/26 Week of 3/9/26.
- Playoffs (week of 3/16/26): Top 4 \rightarrow 1 vs 4 and 2 vs 3.
- Championship: 3/21/26.

COURSES

Week 1 - Paynes Valley (Blue)

Week 2 - Geneva National Players Course (White)

Week 3 – Wolf Hollow (White)

Week 4 - Shady Oaks (White)

Week 5 – TPC Scottsdale / DPC Scottsdale (White)

Week 6 - Bay Hill (Red)

Week 7 – Rich Harvest Farms (Red)

Week 8 – TPC Sawgrass / DPC Sodgrass (Yellow)

Week 9 - Pebble Beach / DPC Pebble (White)

Week 10 – Muirfield Village (Green)

Playoffs/Championship – Augusta (Georgia Golf Club) (Yellow)

COST

- \$60 per player (\$10 goes to league app/software).
- Money due before league begins or scores will not count.
- Email + phone required for each player.
- Optional \$10 Hole-in-One pot: If no HIO is made, pot splits between 1st, 2nd, 3rd.

PAYOUTS

1st - \$450

2nd - \$250

3rd - \$100

GSPRO SETTINGS

- Auto putt: 5-ft gimme, 25-ft 2-putt.

- Fairways: Normal

- Greens: Normal

- Wind: Off

- Stimp: 10

- League tees required each week
- Concede at quad bogey

- Auto concede: On

- Sim drop allowed for unplayable lies

- Mulligans: Off